



# COVID Disparity Quest

Mudita Jain, Pratyush Modi,  
Anusha Panjwani, Rishika Shah



## INTRODUCTION

**How can people living in the same place have dramatically different experiences during this pandemic?**

- ★ Players make the choices of people from different socioeconomic classes
- ★ All the characters are linked through being in NYC
- ★ Each choice the player makes will have a consequence
  - (COVID meter or money meter)

## ✖ WHAT CAN THIS GAME TEACH US?

- ★ Economic Disparity: The difference in the kinds of choices people from different classes had to make.
- ★ We can't predict the future, and control the outcomes.
- ★ The pandemic has affected marginalised sections of society.

## ✕ WHERE TO GO NEXT

- ★ Hire a coder
- ★ Including three different trackers
- ★ Why is a mental health tracker important?